

Port Dover Bantam/Midget Tournament 2015 Rules

1. This is an OMHA sanctioned tournament. All OMHA tournament rules and regulations will apply. All teams must be registered with the OMHA or an affiliate organization.
2. The tournament will be played in a round robin format with all teams guaranteed 3 games. In both Bantam and Midget divisions, teams are placed into pools of four, playing each team within its pool once. First place teams in each pool advance to the Championship game and second place in each pool advance to the Consolation Championship game.
3. All team officials and players must be registered before their team's first game. Approved roster sheets must be submitted at the time of registration. Players are to be available 30 minutes prior to all scheduled game times. Game sheets must be filled out by both teams and returned to the tournament director at least 10 minutes before game time.
4. All games consist of three 10-10-15 minute stop time periods. Games will be on a six point award basis as follows: 1 point for winning each period, $\frac{1}{2}$ point each for periods ending tied, 2 points for winning the game & 1 bonus point for a shutout. Points will be split accordingly for any period or game that is tied. If the game ends in a 0 – 0 tie then each team will receive $\frac{1}{2}$ bonus point for the shutout. There will be a two minute warm up before each game.
5. If teams are tied after round robin play, the tie will be broken in the following manner:
 - i) head to head competition (2 way ties only)
 - ii) goals for minus goals against (highest number wins)
 - iii) least amount of penalty minutes
 - iv) least goals against
 - v) total goals for plus total goals against divided into goals for (highest number wins)
 - vi) coin toss
6. Championship and Consolation Final games will be a 10-10-15 minute stop time. If the game is tied at end of regulation, a five minute sudden victory will occur. If game is still tied another 5 minute sudden victory will occur played as follows.
 - You will start with the first set of 5 skaters & one player will be removed from the ice after every minute of play.

- You cannot change players once the set of 5 have started.
 - Teams have the option to pull the goalie at the beginning of each 1 minute session. The goalie cannot be pulled or put back in during the play, only at the start of the minute.
 - If still tied, the latter overtime format will continue, with 5 new skaters & each time a new 5 minute overtime is started you must start 5 new skaters until all skaters have played, at which time you may start using players a second time, until a winner is declared.
7. All suspensions will be according to OMHA rules. Any multiple game suspension or fighting majors will result in expulsion from tournament.
 8. Any protests must be submitted to the tournament director within 30 minutes from the conclusion of the game. Tournament director decisions are final. All referee decisions are final and not subject to protest.